

13-14 GIRLS RULES 2014

Michigan Federated High School rules apply except for the following:

If 2 games are scheduled that evening the first game will begin at 5:45, and no new inning will begin after 7:15. The second game will begin no later than 7:30, and be limited to 1 hour and 30 minutes from the time it started. If one game is scheduled on that field that evening, it will be limited to a 2 hours, with no inning starting after 1 hour and 45 minutes of play from the start time. The umpire or field supervisor may stop a game at anytime he/she believes conditions are unsafe for play. Coaches and parents need to have teams ready to start the game at the scheduled time!

1. Each player must play minimum of two (2) innings, at the coaches discretion, unless a player is unable to play due to injury, sickness, or disciplinary reasons.
2. Everyone bats, unlimited substitution.
3. A six run rule will be enforced. An inning will consist of three outs or six runs, with the exception of the last inning (only the sixth inning), where both the home and visiting team can score unlimited runs
4. Home team furnishes at least one new 12" ball. Only ASA certified girl's softball bats are legal for use.
5. A game may be started with a team of eight (8) players, and can finish the game with seven (7) players due to injury or a player having to leave. The injured player's batting position will be skipped. You CANNOT play with six (6) players, it's a forfeit, or start a game with (7) players. You may add the ninth (9) or more players after the game has started. They must be added to the bottom of the batting order. No outs will be recorded if a team has less than 9 players.
6. In the event of a player shortage, girls from only the 11-12 age group are legal to participate. Girls from the other 13-14 girls team may also fill in the roster spot if needed. Any player addition must play the outfield and bat at the end of the line-up for the entire game. This should only take place if you have 8 or less players for a game.
7. Courtesy runner for the catcher can be used anytime.
8. Helmets MUST be worn at all times as a batter, base runner, on-deck batter, and bat person. The helmet must be left on until the runner reaches the dugout.
9. All players MUST stay in the dugout when not playing.
10. Coaches must be dressed in (shirt, shorts, or long pants, and shoes).
11. Unsportsmanlike conduct prohibited, violators will be ejected.

* Only coaches and scorekeepers are allowed in the dugout during the game. Coaches must attempt to maintain an orderly and safe dugout environment at all times.

**Please make sure dugout is cleaned up after each game. Also, encourage your fans to pick up after themselves at all times. Age discriminations will be discussed and determined before play begins.

